

Lecture 6

Economic Basics II:
Market Structure and Value Creation

Mobile Business I (WS 2015/16)

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- Mobile Communications Market
 - Market Players
 - Market Structure
- Value Creation
- Mobile Internet Market

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- Players:*
- Device manufacturers
- Infrastructure manufacturers
- Network operators
- Mobile virtual network operators
- Service providers
- Content providers
- Customers

* One possible segmentation!

- Mobile device manufacturers
 - Manufacture and distribute mobile terminals
 - Examples: Apple, Microsoft Mobile, Sony Ericsson, Samsung, HTC, RIM, ...; earlier Nokia, Siemens, ...



- Mobile device manufacturers
 - Frequently in partnerships (e.g. distribution via mobile network-operator, i.e. operator branded (SIM-locked or individualized) devices)
 - Almost all mobile device manufacturers are global organisations.
 - Currently, ...
 - More lifestyle products for different target groups rush into the market (e.g. special designs, with high resolution cameras, mp3-players etc.).
 - Break-up of traditional syndicates, e.g. in the area of operating systems
- 
- Three large, light blue, concentric curved lines in the bottom left corner of the slide, resembling a stylized signal or a graphic element.

- Infrastructure manufacturers/providers
 - Produce and provide infrastructure, necessary for network operation, such as GSM base stations.
 - Examples: Nokia Networks, Lenovo (Motorola), Ericsson, ZTE, Huawei, ...



- Infrastructure manufacturers/providers
 - Important interaction between infrastructure and terminals.
 - Currently new orders because of LTE

- Network operators
 - Operate mobile networks and provide access
 - E.g. Deutsche Telekom, Vodafone, E-Plus, O₂, Orange, ...
 - Competition on national and international level



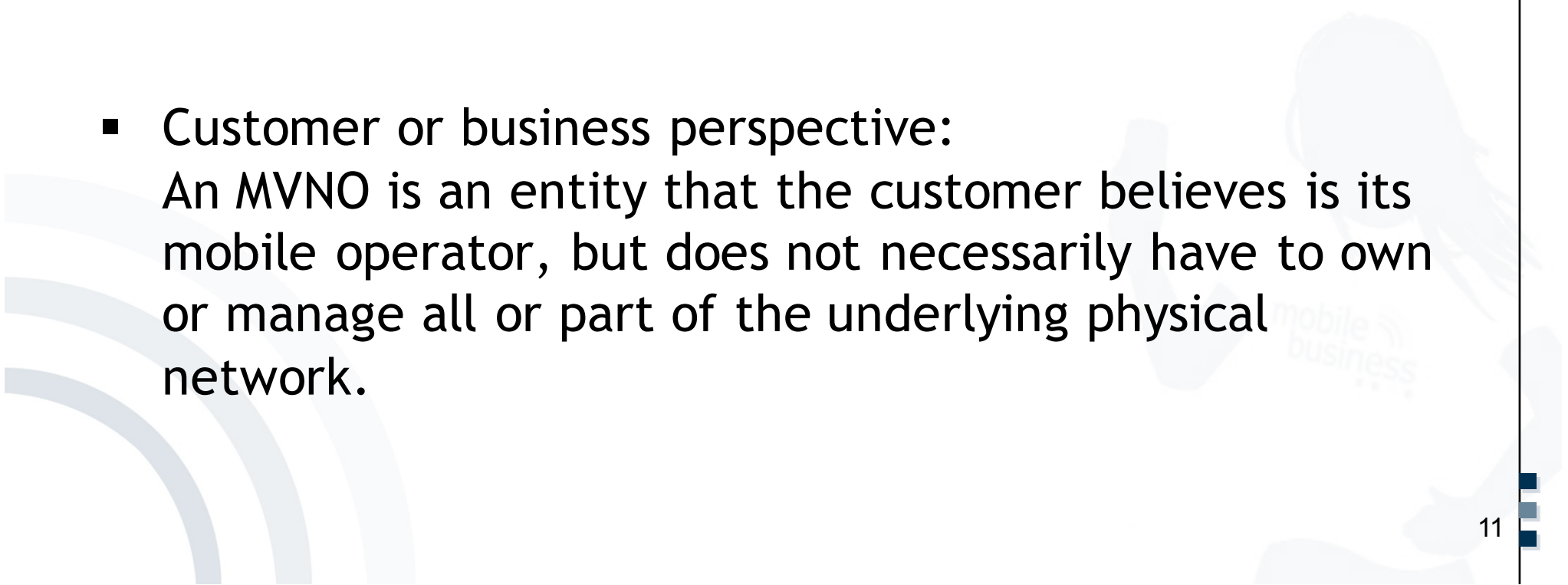
Definition:

A **mobile virtual network operator (MVNO)** is a company that does not own a licensed frequency spectrum and wireless infrastructure, but resells wireless services under their own brand name, using the network of another mobile network operator.

Explanation:

- An MVNO's roles and relationship to the network operator vary by market.
- In general, an MVNO is an entity or company that works independently of the operator and can set its own tariff structures.

Based on [Wikipedia2013]

- Network perspective:
An MVNO is an entity providing a mobile service without owning its own mobile spectrum licence, and not necessarily owning all, or indeed any, of the elements of a mobile network infrastructure.
 - Customer or business perspective:
An MVNO is an entity that the customer believes is its mobile operator, but does not necessarily have to own or manage all or part of the underlying physical network.
- 
- A large, faint, light-blue watermark is visible in the background of the slide. It appears to be a stylized graphic of a person's head and shoulders, with the words 'mobile business' written across it in a light blue font.

Mobile Virtual Network Operators

Why are they attractive?

Motivations for mobile operators (MO) to allow MVNOs on their networks:

- **Segmentation-driven strategies:** MOs often find it difficult to succeed in all customer segments. MVNOs are a way to implement a more specific marketing mix, whether alone or with partners and they can help attack specific, targeted segments.
- **Network utilisation-driven strategies:** Many MOs have capacity, product and segment needs. An MVNO strategy can generate economies of scale for better network utilisation.
- **Product-driven strategies:** MVNOs can help MOs target customers with specialised service requirements and get to customer niches that MOs cannot get to.

- Lower operational costs for mobile operators (billing, sales, customer service, marketing).
- Growth of average revenue per user by providing new applications and tariff plans.
- Help with difficult issues like how to deal with fixed-mobile convergence by allowing MVNOs to try out more experimental projects and applications.

1. **Subsidiary companies**, especially by an established network operator
2. **OEM/Branding-products**, that use the name and the marketing channels of already established brands to address their client base
3. **Resellers** offer contracts without owning a network infrastructure but to a large degree they provide the services of the value chain on their own (e.g. the integration of services, the billing, order processing and customer care services)
4. **Full MVNOs**: operate parts of the network infrastructure, e.g. HLRs

1. Subsidiary company:

- congstar GmbH (Deutsche Telekom)
- Simyo GmbH (E-Plus)



2. OEM/Branding-products:

- ALDI TALK (E-Plus)
- Bild mobil (Vodafone)
- ja!mobil (Deutsche Telekom)
- Lidl (Telefónica O₂)
- Tchibo mobil (Telefónica O₂)

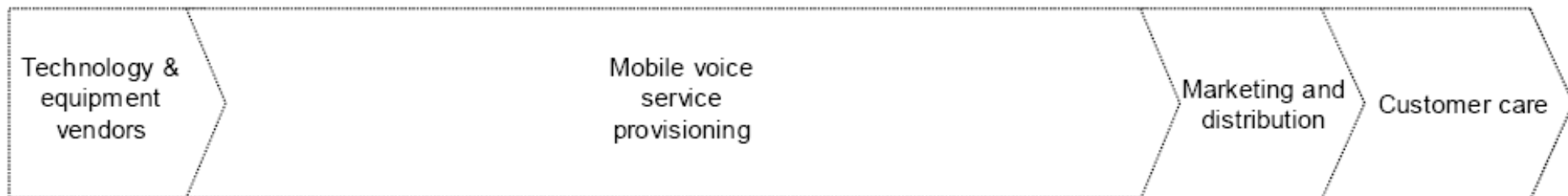


3. Resellers:

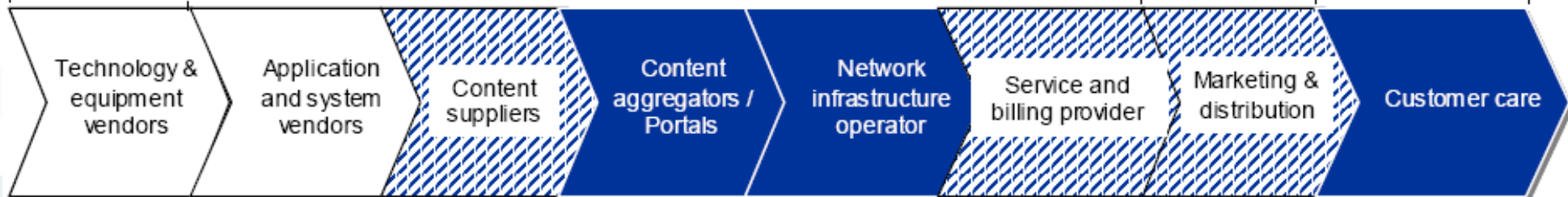
- DRILLISCH TELECOM
- klarmobil.de
- mobilcom debitel
- simply



TRADITIONAL VALUE CHAIN OF MOBILE SERVICE DELIVERY



EMERGING MOBILE OPERATOR VALUE CHAIN



Primary opportunity for operator



Some opportunity



Opportunity through alliances

4. Full MVNOs:

- CALLAX MVNO Platform, CALLAX Telecom Holding GmbH (using E-Plus access network)
- Lycamobile MVNO Platform, Lycamobile Germany GmbH (using Vodafone access network)
- Turkcell, Turkcell Europe GmbH (using Deutsche Telekom access network)



Resellers vs. MVNOs:

- In contrast to resellers all incoming and outgoing calls are handled by MVNOs' own mobile switching infrastructure.
- MVNOs receive revenues from incoming calls, the so-called interconnection fees (per minute), and not only for outgoing calls, as compared to the resellers.

[Teltarif2013]

Special role of MVNOs:

- Innovative pricing
- Some value-added services
- Different customer care provision

- Provide different kinds of services, e.g.
 - Billing and customer management
 - Acquisition of customers
 - Advertising campaigns
 - Server-hosting
 - Communication management
 - ...
- Term rarely used since MVNOs came up.

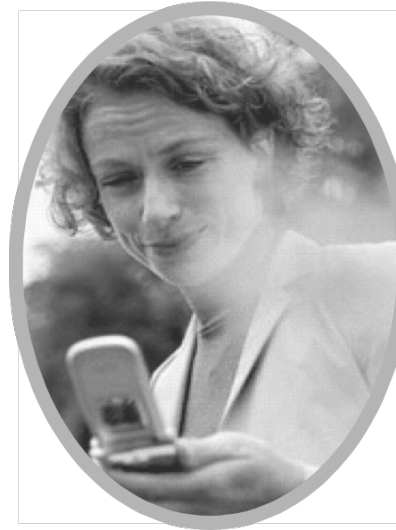
■ Content providers

Examples

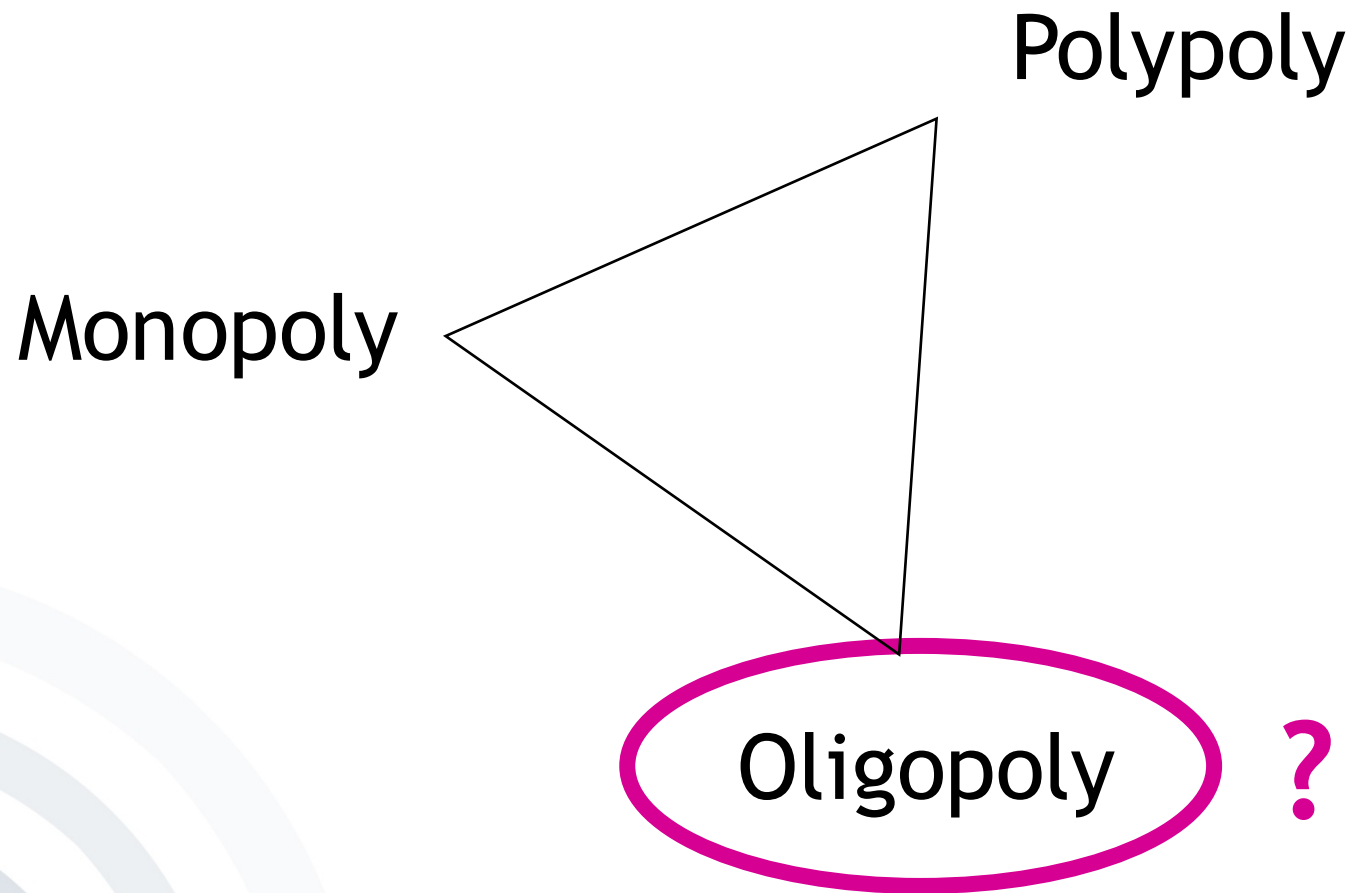
- Banks
- Shops
- Media-companies
- Game Provider
- ...



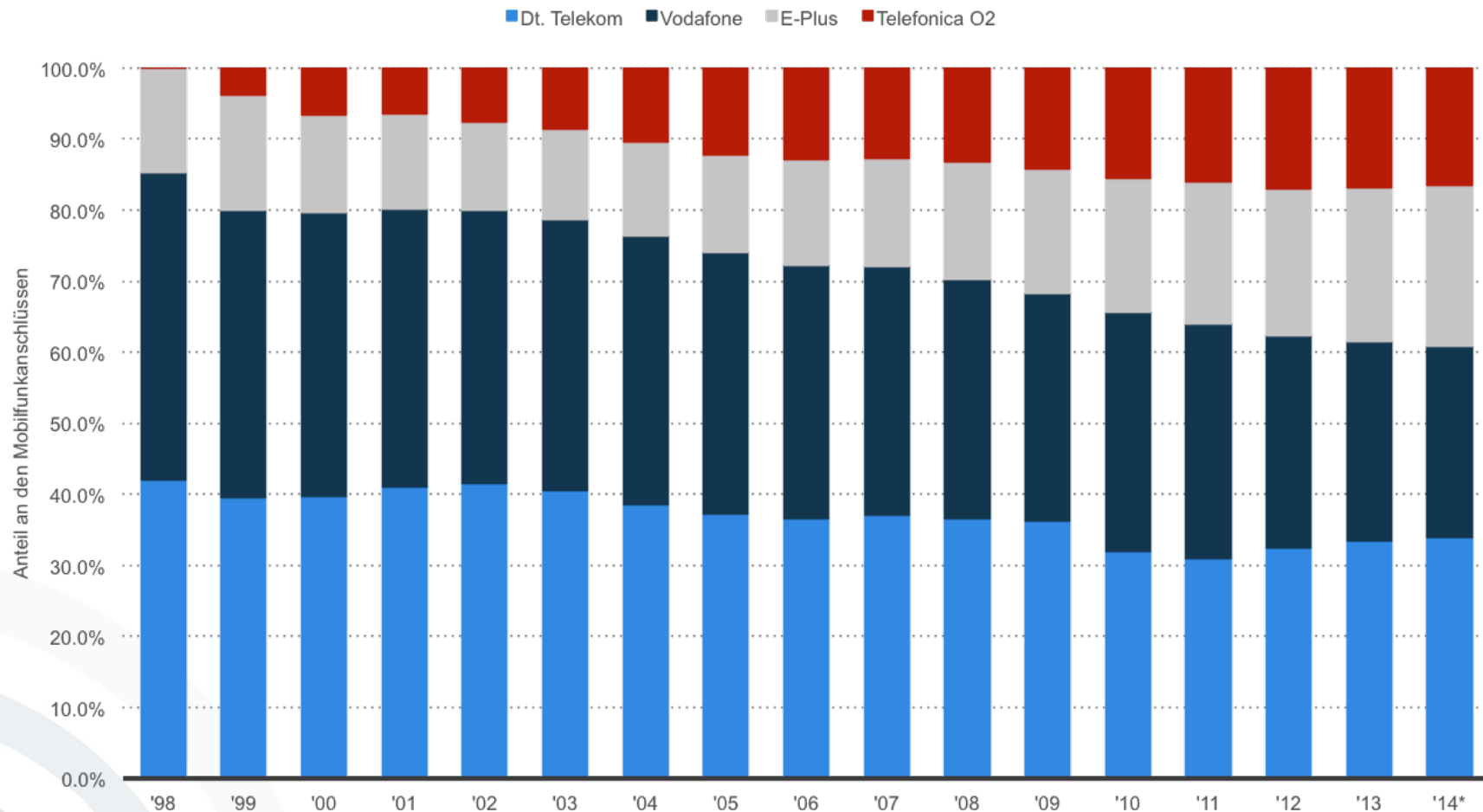
- Use...
 - infrastructure,
 - network,
 - devices,
 - service and
 - information
- High market power because of full market penetration [Bundesnetzag2013]
- Customers are...
 - Private customers
 - Corporate customers



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Market share (subscribers) of mobile network operators



*Data for 2014 are estimated

[Statista2015]

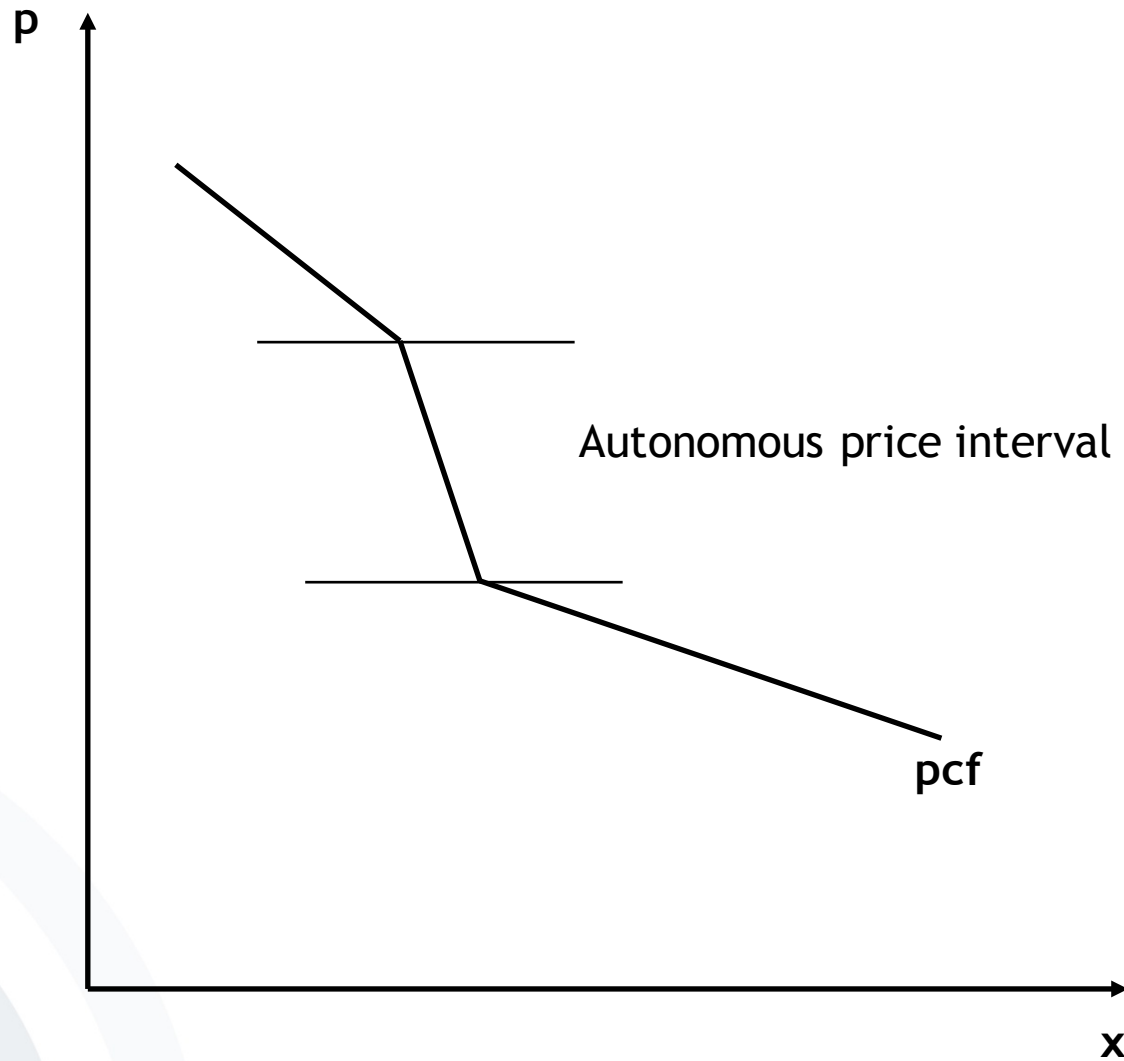
➔ Few mobile network operators, many customers

- Heterogeneous oligopoly (Gutenberg)

- A heterogeneous oligopoly is a market form, in which a market or industry is dominated by a small number of middle-sized sellers with heterogeneous products
- Many (small-sized) customers

- Heterogeneous oligopoly (Gutenberg)
 - Autonomous price interval, in which the respective organisation (operator) can operate...
 - without losing customers to the business competition due to rise in price
 - without acquiring customers from business competition due to cut in price
 - Within price interval only latent increase and loss of demand, e.g. because of switching costs

Price-consumption function in a heterogeneous oligopoly (Gutenberg)



- Heterogeneous oligopoly (Gutenberg)
 - Leaving this price interval leads to migration of customers:
 - Prices above price barrier lead to latent and fluctuating loss in demand
 - Reduction in price below the barrier lead to latent increase in demand
 - ... as long as competitors do not change prices

➡ Partial interdependency

- **Till 2005**

The mobile market had few network operators (MNOs):
T-Mobile, Vodafone, Telefonica O2 and Eplus

T-Mobile



e-plus⁺

- **Since 2005**

By the market entry of MVNOs, the mobile market has changed:

- Few middle-sized providers (four MNOs)
- Many small providers, e.g. Tchibo mobil, ALDI TALK, simyo, klarmobil, blau.de



simyo

- **Since 2009**

Convergence of mobile providers and fixed-line providers

- **Soon**

Only three MNOs left



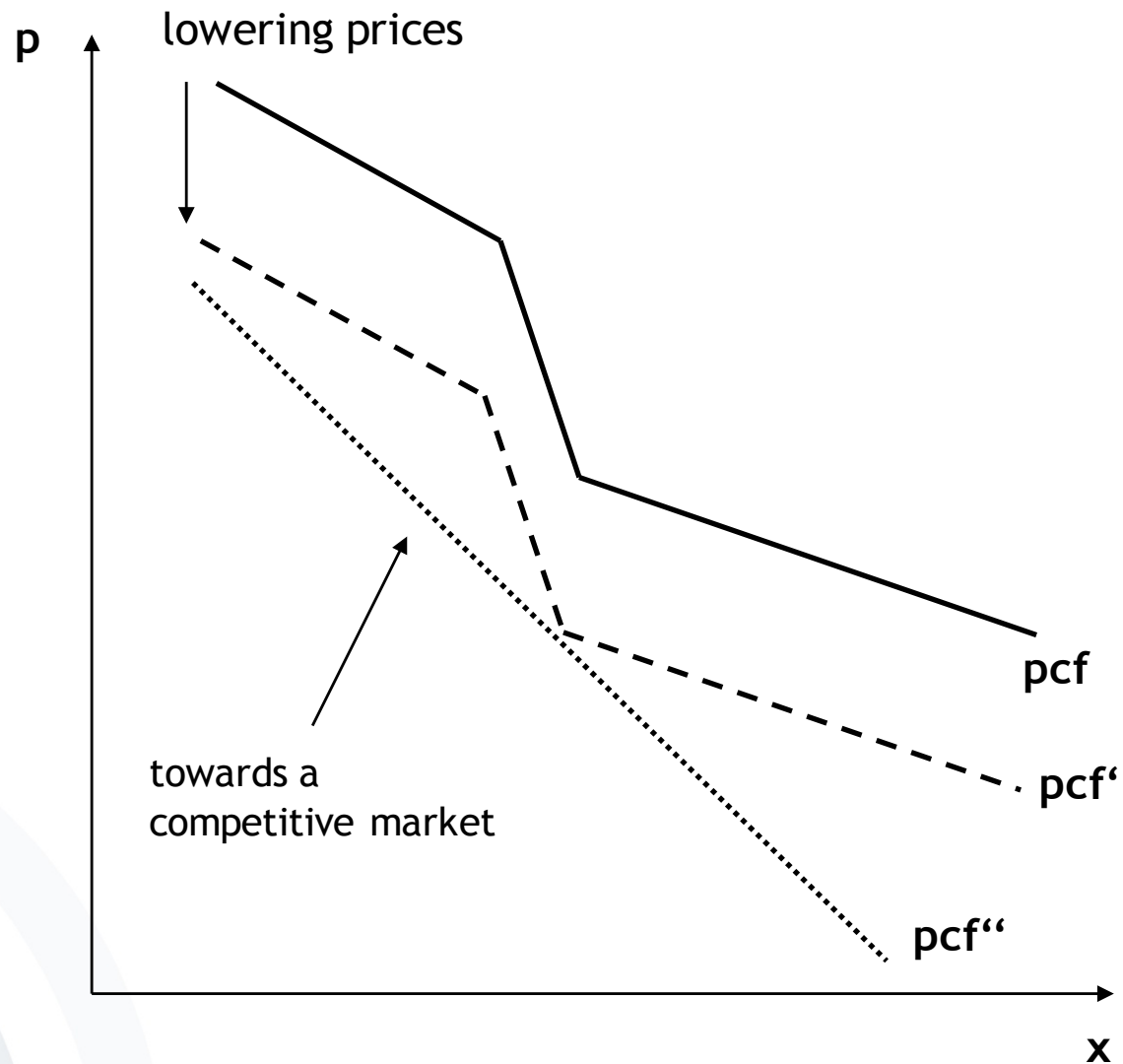
Telefonica Deutschland's E-Plus takeover faces legal challenge



- 8.6bn € deal announced July 2014
- Set to create one of Germany's largest mobile networks by customer base (not revenue).
- National and pan-European regulatory authorities, were worried that consolidation in the market would lead to higher prices and reduced competition to the detriment of German consumers.
- Telefonica had to agree to initially sell 20 percent of the combined network's capacity to Drillisch (German MVNO). Drillisch is able to acquire a further 10 percent in the future.
- The concessions are seen as a way to restore competition, giving smaller network carriers the chance to balance the market.
- German regional wireless operator Airdata has challenged the EU's approval of Telefonica Deutschland's acquisition of E-Plus, saying concessions offered to allay competition concerns did not go far enough.
- The European Commission, which cleared the deal, said it would defend its decision in court. The last successful appeal against a merger finding was in 2002.

- Price effect:
 - Increasing number of sellers (i.e. network operators, MVNOs) in an oligopolistic market
⇒ causes tendency towards competitive market:
 - The price converges to the marginal costs.
 - The output converges to the economically efficient level.
 - Lower MVNO prices due to lower service costs of MVNOs

MVNO driven change of price-consumption function

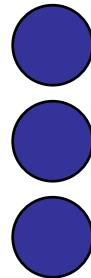


- Also many providers in the second row (e.g. content providers)

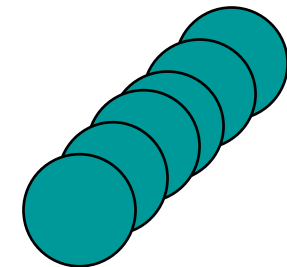
Considered oligopolistic market



Many
customers



Few (mobile)
network
providers

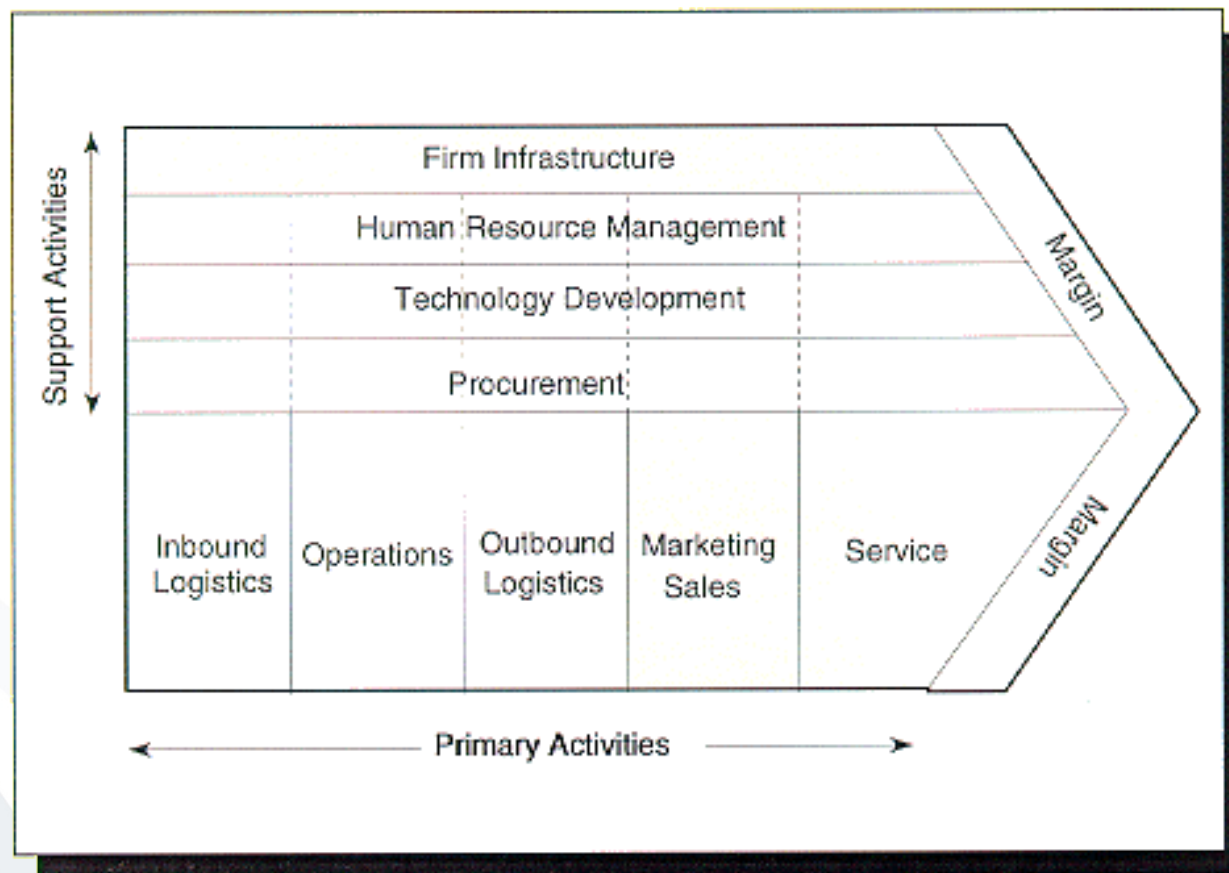


Many content
providers

- Interesting disintegration of 1st-tier-, 2nd-tier-structure
- Increasing contact between 2nd-tier and customer.

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- Classical value chain (Porter 1985)

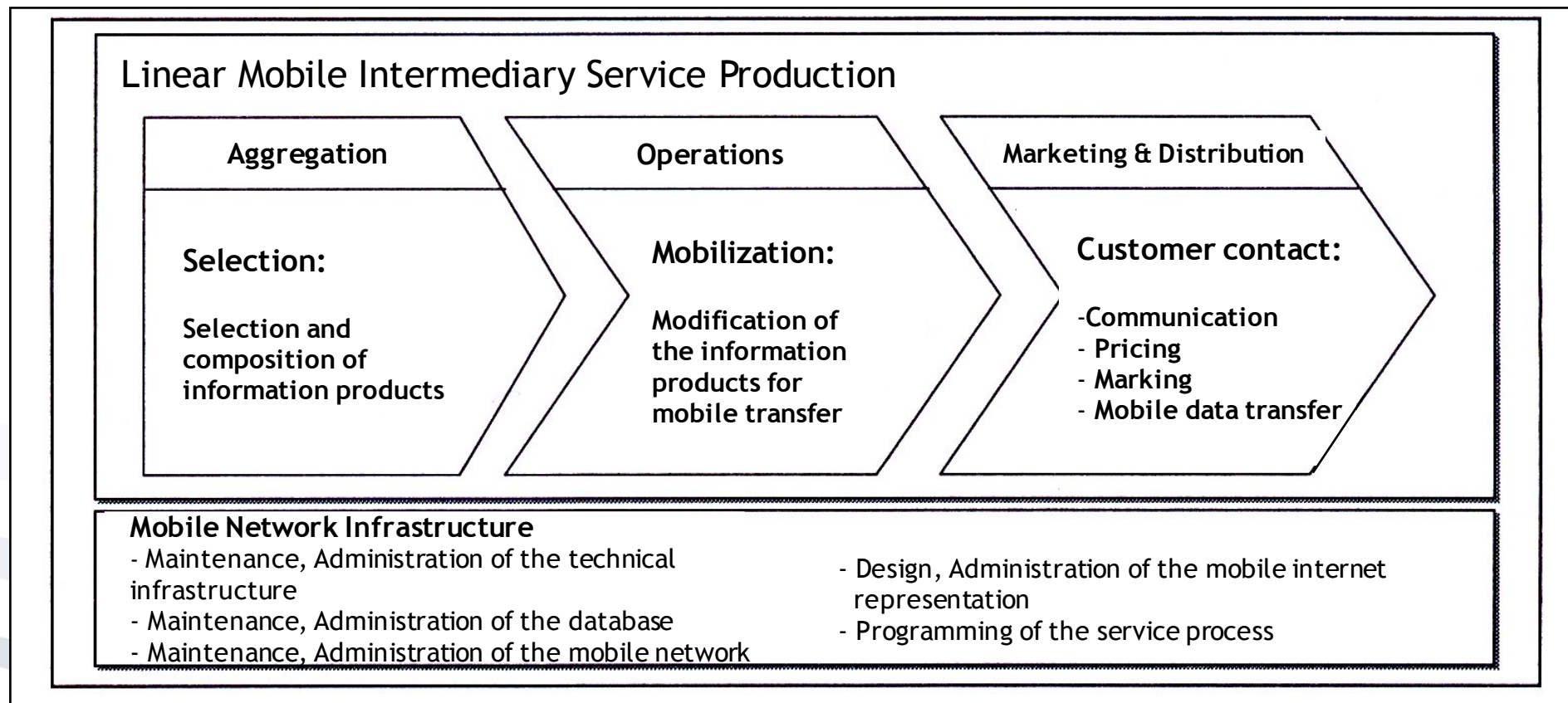


[Porter1985]

- Suitable for illustrating value-adding activities
- Input-output-orientation of the different value chain elements
- Applicable to services? (criticism)
- Mobile segment: Only for linear mobile services (procurement, preparation, sales)

➔ Modification of the value chain

■ Modified value chain



- Suitable for illustrating *linear mobile services*.
- Example:



- However, it is not applicable to networked intermediary service settings
- ⇒ “Value creation network” or “value network”

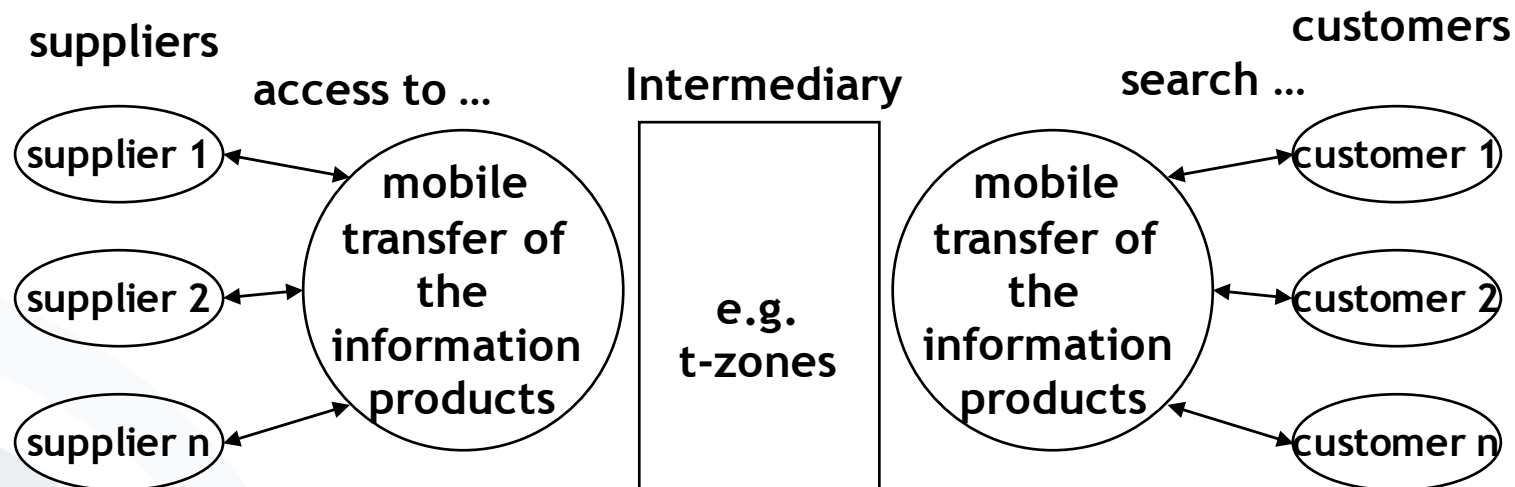
Value network

[ReicMeieFrem2002]

Network Marketing

- Acquisition of network members (information product customers and suppliers)
- Promotional activities
- Charging

Networked Mobile Intermediary Service Production



Mobile Network Infrastructure

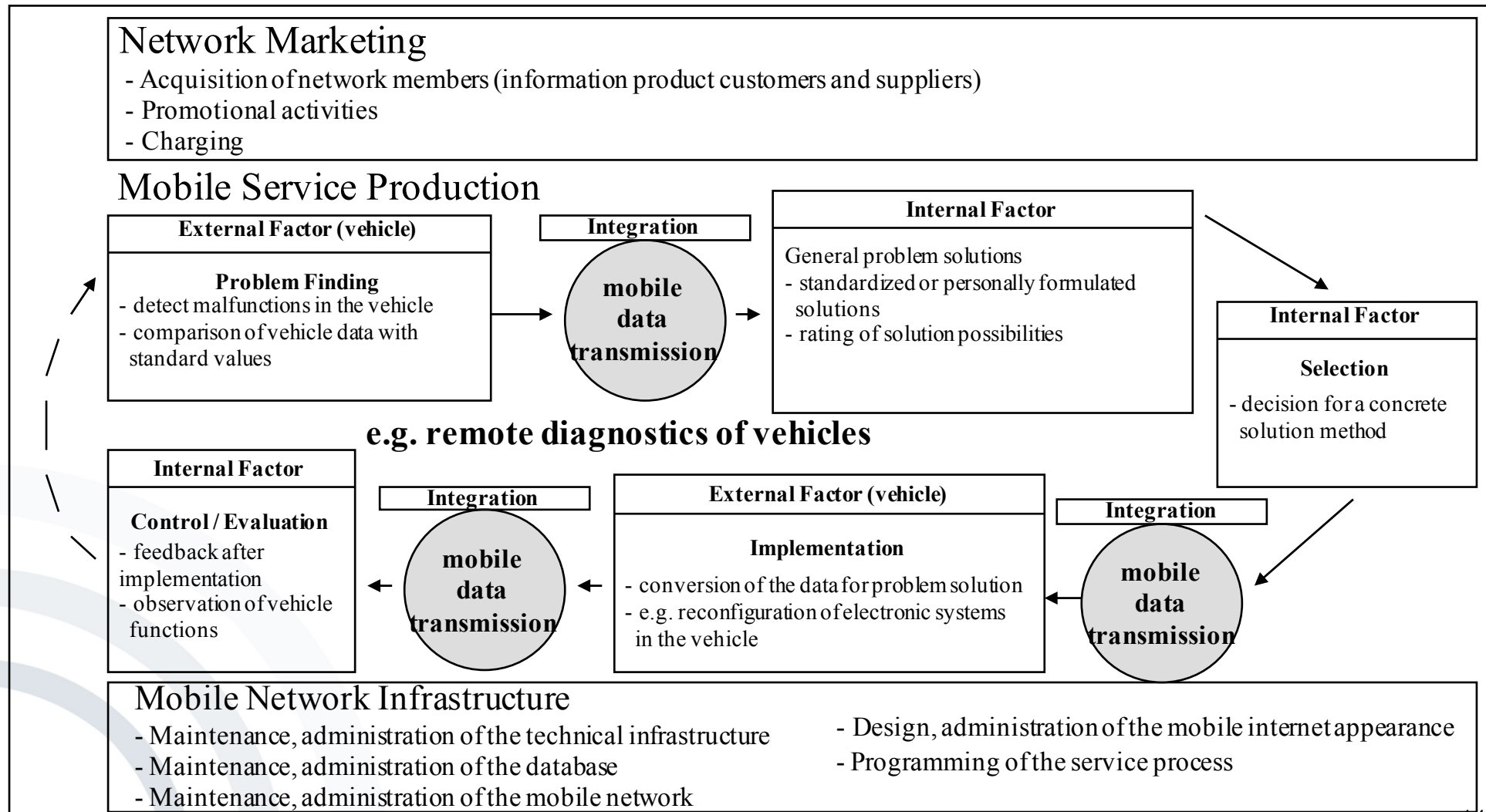
- Maintenance, administration of the technical infrastructure
- Maintenance, administration of the database
- Maintenance, administration of the mobile network
- Design, administration of the mobile internet presentation
- Programming of the service process

- Example: Community-approaches, dating, ...



- One of the unique benefits of taking Match.com's dating services mobile **is the ability to match members based on their physical location**. Initially, matches will be made based on the user profile zip code but in coming months, the service will be enhanced with location-based technology. This means match.com users can locate their matches within an approximate geographical location automatically **using their mobile device**.

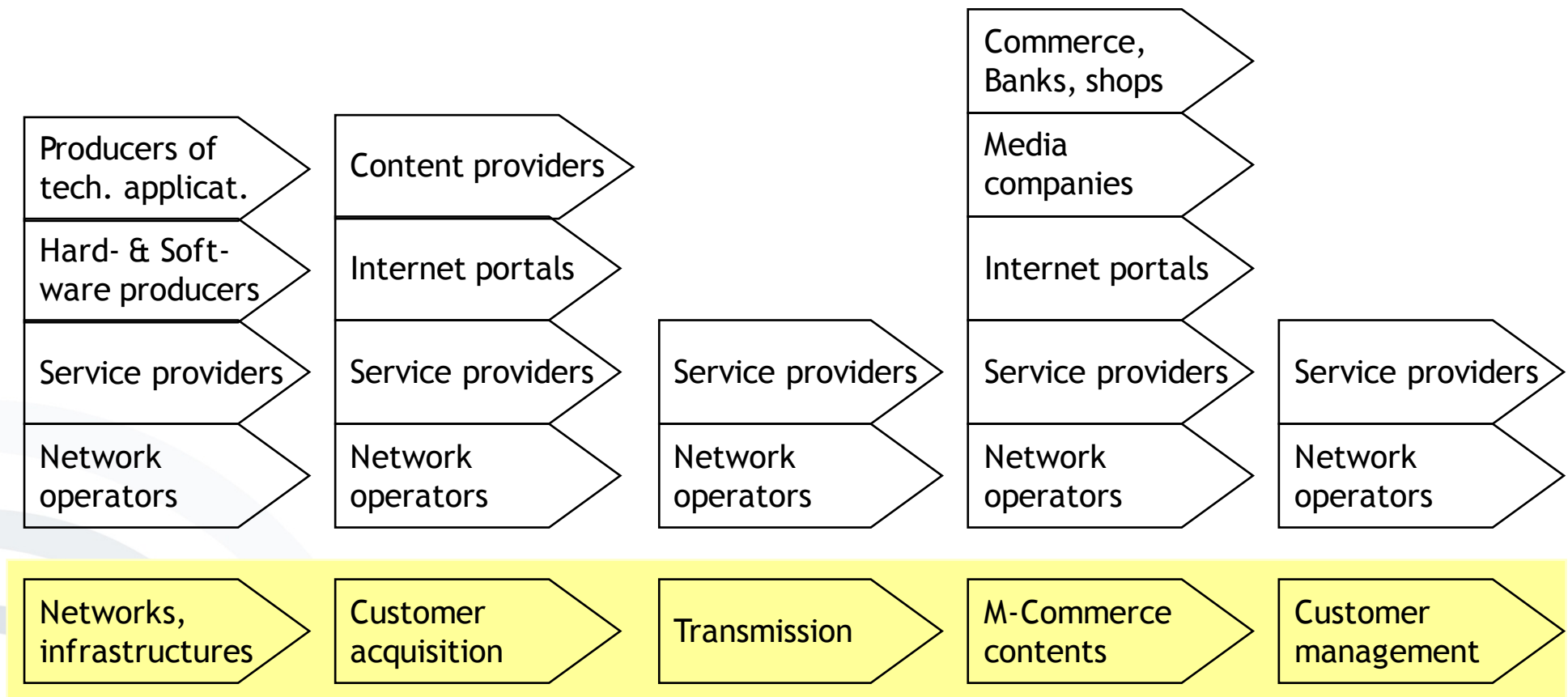
■ Value added shop [ReicMeieFrem2002]



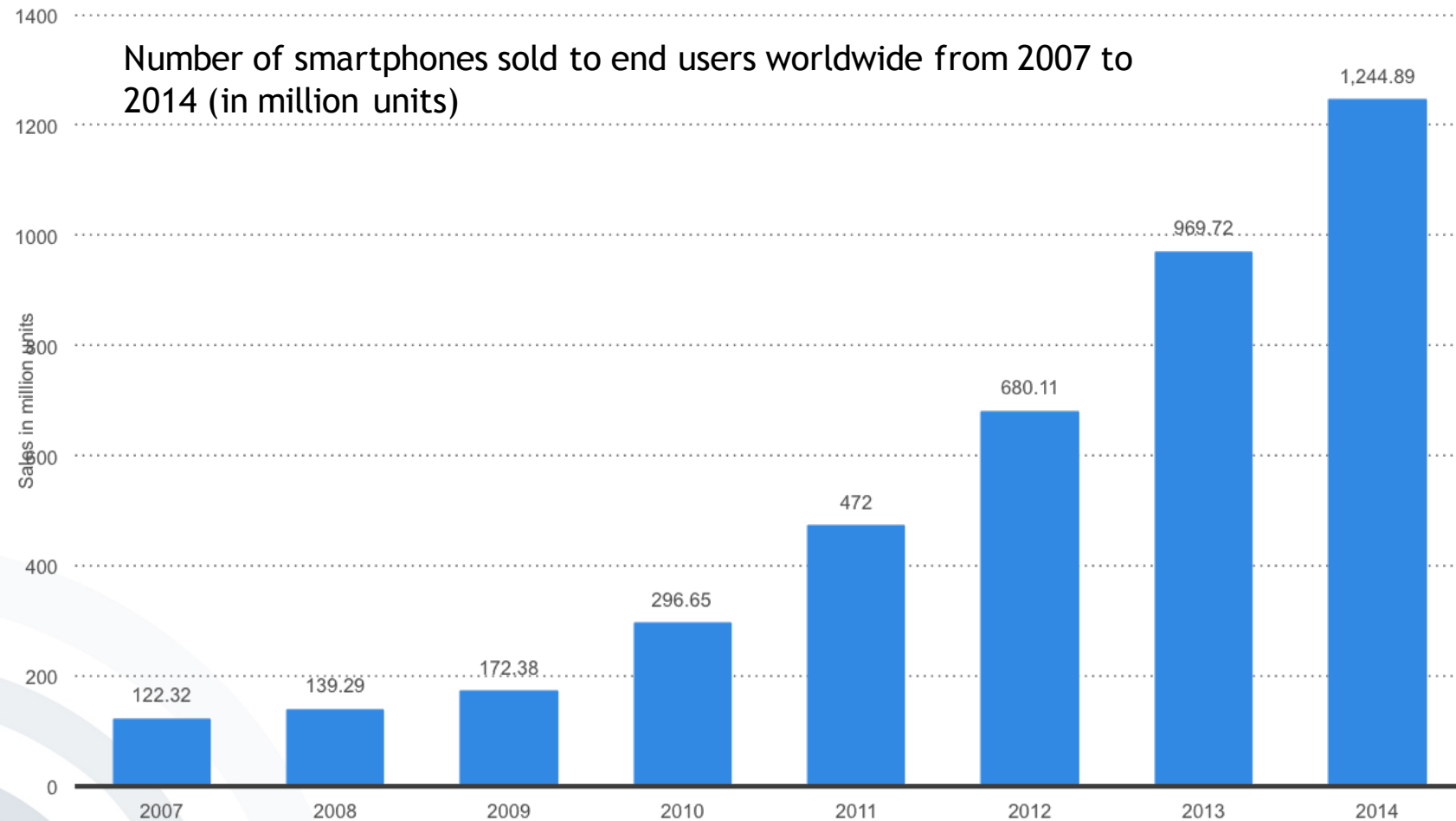
- The presented classification is just **one possibility**
- Further example:
Mobile value chain [PicotNeuburg2002]



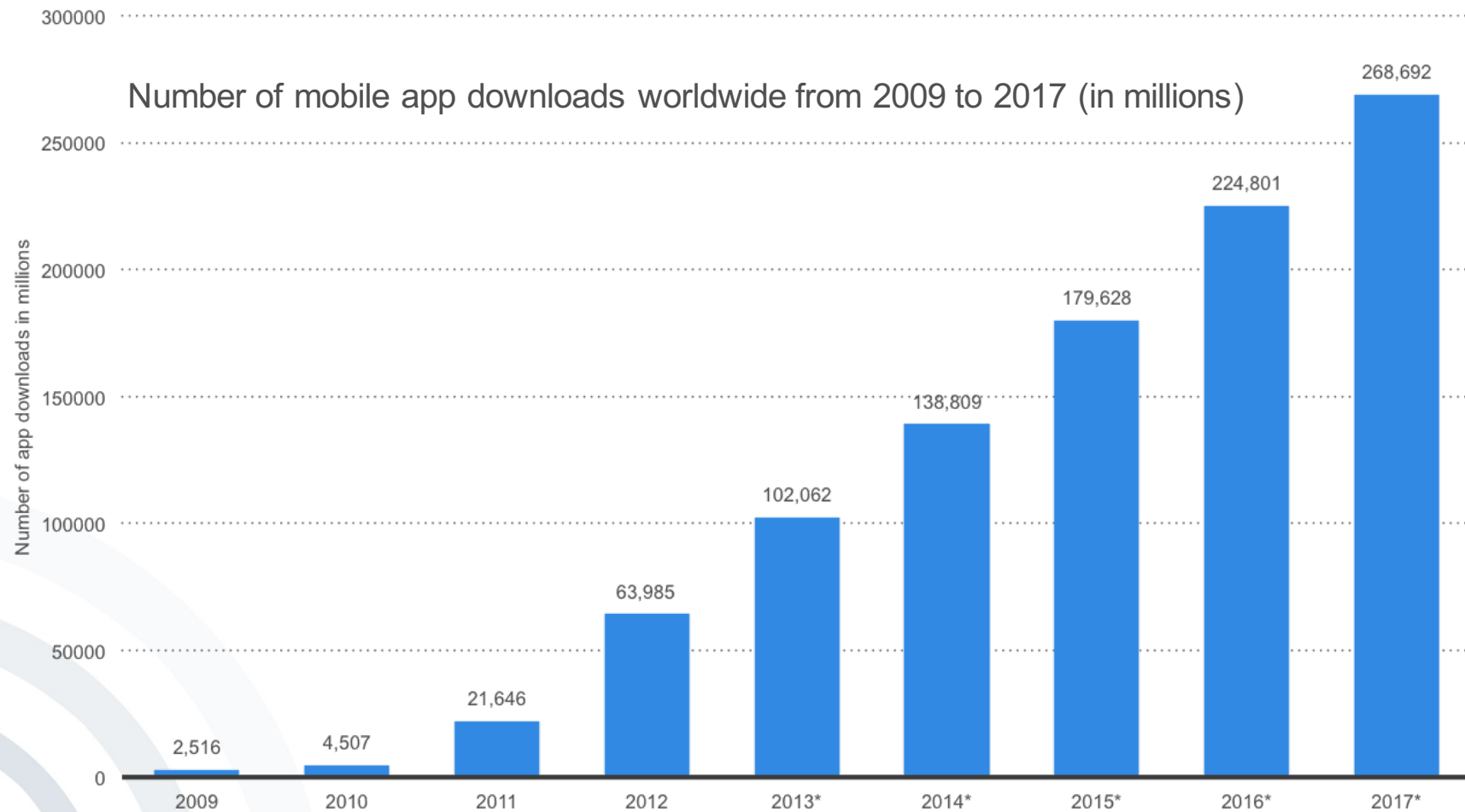
■ M-value chain



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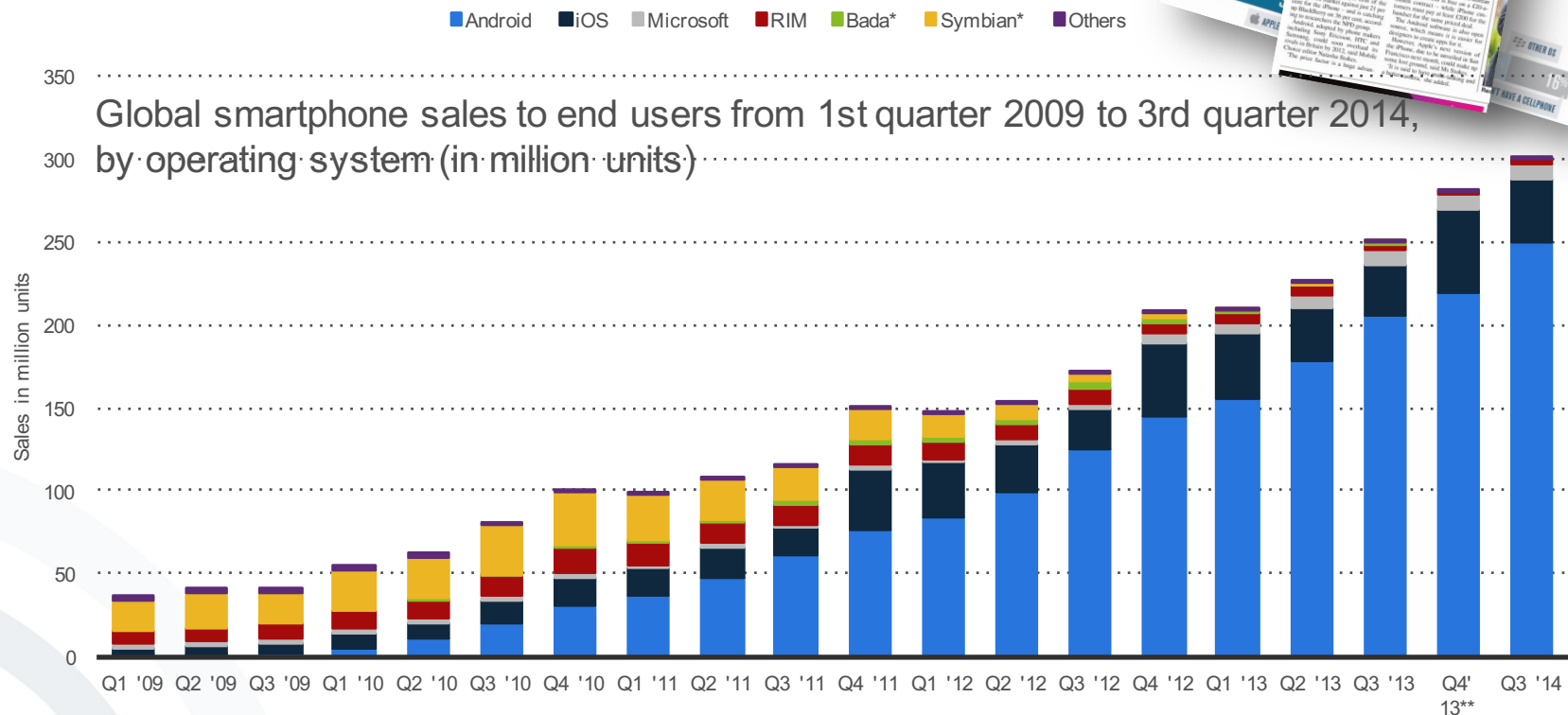
<http://www.statista.com/statistics/263437/global-smartphone-sales-to-end-users-since-2007/>



Mobile Internet Market

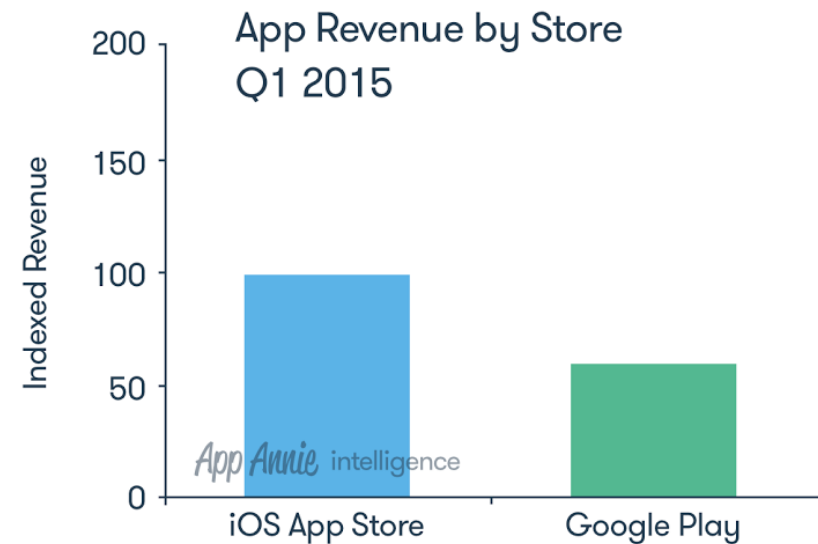
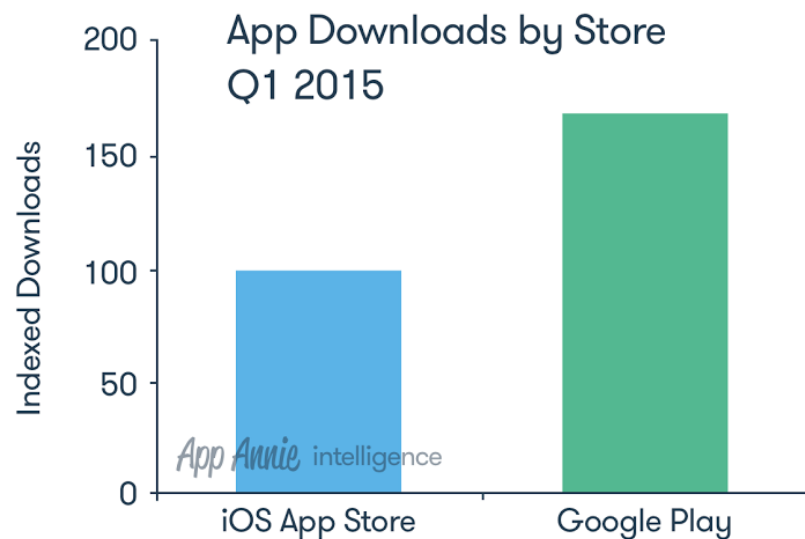
Android vs. iOS Market Share

- Android market share increased rapidly.
- Android has overtaken iOS already in Q2'10.



But: iOS is still ahead in App Revenues

- Google Play has more app downloads
 - 70% more than Apple Store in Q1 2015
- Apple Store generates more revenues
 - 70% higher than Google Play in Q1 2015



Source: App Annie Index™ Market Q1 2015



- Mobile platform for selling content, services (Apps) and hardware
- Offering channels against the *everything is free* culture of the internet
- Currently entering advertising market with iAd for iPhone OS 4

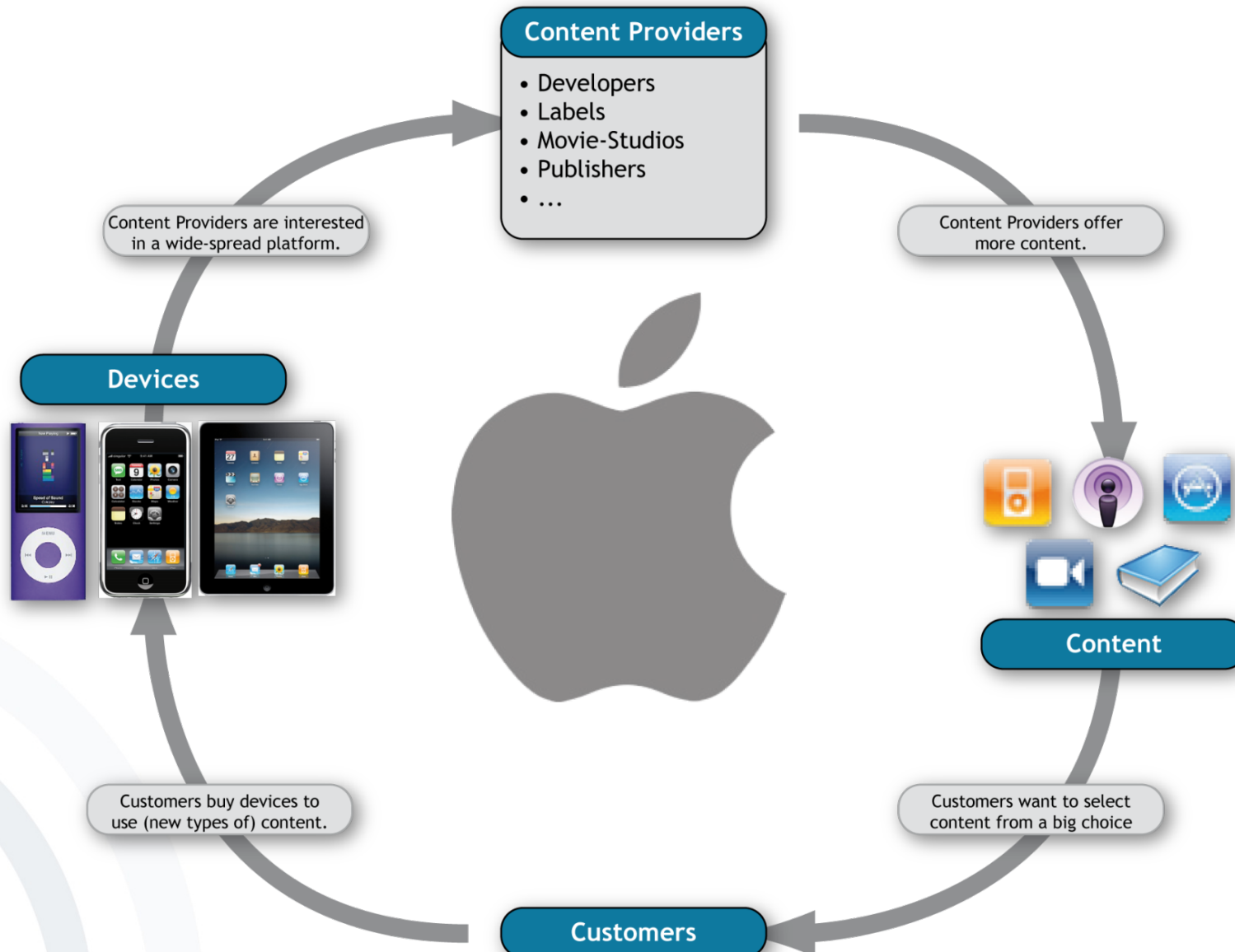
Mobile strategy of Apple and Google (1)



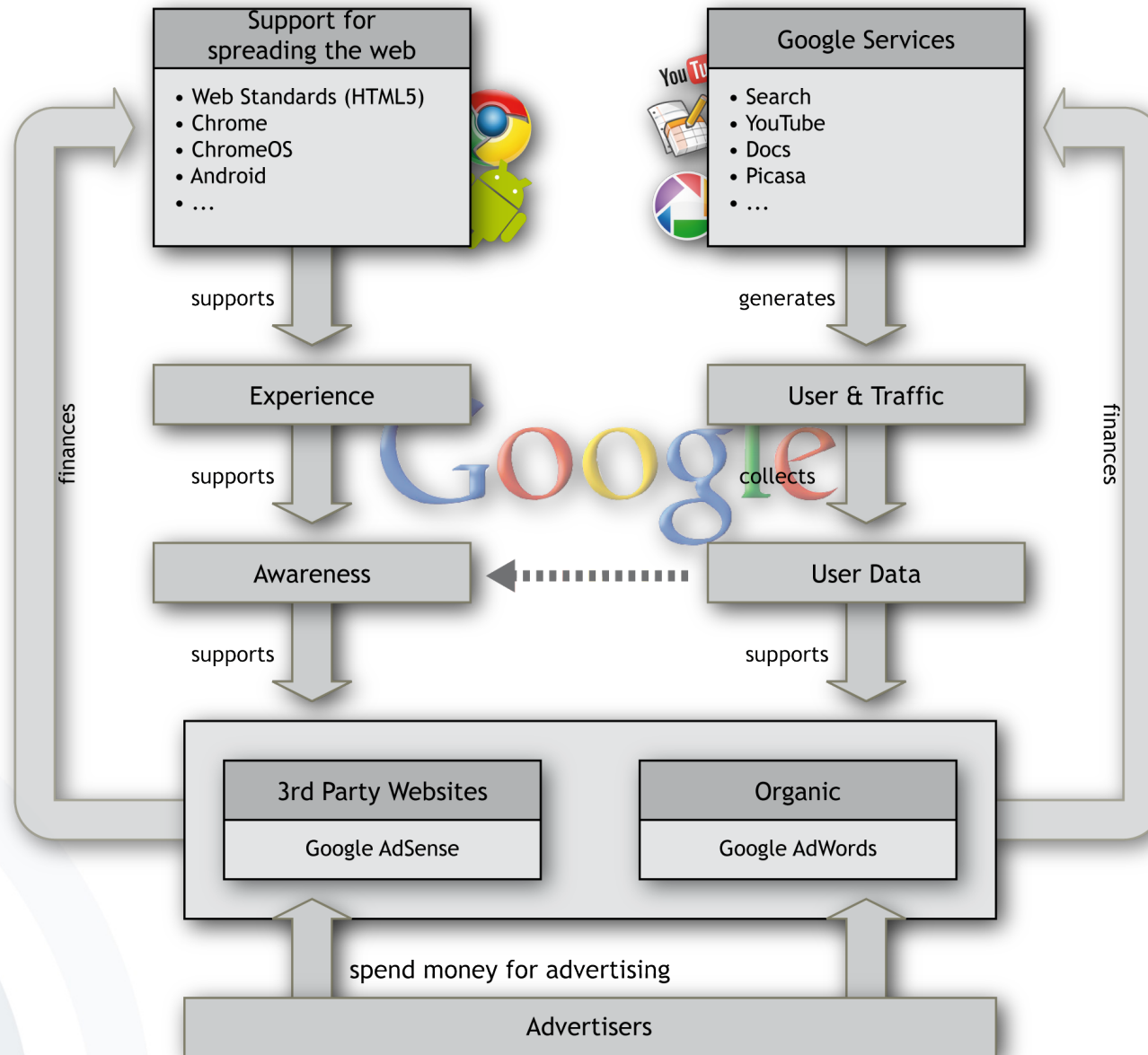
- „*Mobile First*“
 - Eric Schmidt, CEO Google
- Having control over which Search Engine is used on mobile devices
- Making the mobile web attractive to build new *advertising pillars*

- Like Microsoft for desktop computers Android as a rather non-restrictive platform will become a major player on the mobile market.
- Android can profit from Apple's restrictive strategy, but can also be affected by Google's bad image.
- There will not be a monopoly or duopoly on the mobile OS market.
- With the rising complexity of mobiles the challenge will be recognizable trustworthiness.

Apple's economic cycle



Google's economic cycle



Future of Mobile (Web) Apps

- Mobile Browsers are likely to gain access to more OS core functionality (e.g. 3D graphics processing; location API already available)
- The trio HTML 5, CSS, JavaScript is expected to further improve the graphical user interfaces (GUIs) towards native mobile apps as well as to provide more platform independence
- Consequently, it is likely that Mobile Web Apps will be the future dominating application type in the mobile ecosystem
- Possible consequences for the mobile ecosystem
 - Specific mobile platforms and app markets become less relevant in the mobile market
 - Reduced market power of app market operators such as Apple
- How would/will Apple, Google & Co. react to this scenario?

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